



**NAMIBIA UNIVERSITY
OF SCIENCE AND TECHNOLOGY**

**FACULTY OF COMPUTING AND INFORMATICS
DEPARTMENT OF COMPUTER SCIENCE**

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| QUALIFICATION: BACHELOR OF COMPUTER SCIENCE, BACHELOR OF INFORMATICS | |
| QUALIFICATION CODE: 07BCMS, 07BAIT | LEVEL: 5 |
| COURSE: DATA STRUCTURES AND ALGORITHMS 1 | COURSE CODE: DSA521S |
| DATE: JANUARY 2023 | PAPER: THEORY |
| DURATION: 2 HOURS | MARKS: 80 |

| SECOND OPPORTUNITY / SUPPLEMENTARY EXAMINATION QUESTION PAPER | |
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| MODERATOR: | MRS. SHILUMBE CHIVUNO-KURIA |

| INSTRUCTIONS |
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| 1. Answer ALL the questions. 2. Read all the questions carefully before answering. 3. Number the answers clearly |

THIS QUESTION PAPER CONSISTS OF 5 PAGES
(Excluding this front page)

PERMISSIBLE MATERIALS

1. NON-PROGRAMMABLE CALCULATOR

QUESTION 2: Multiple Choice Questions [10 Marks]

- Answer all the questions in the provided booklet.
- The question consists of 10 questions.

1.1 Given a list of elements; 3, 12, 6,16,9 inserted into a data structure in that order. An element is deleted using a basic data structure operation. If the deleted element is 9, the data structure cannot be a ____?

- A. Queue
- B. Tree
- C. Stack
- D. Graph

1.2 What are the applications of queue data structure?

- A. Queues in routers/switches
- B. check parenthesis matching in an expression
- C. Process scheduling
- D. Shared resource

1.3 The worst-case time complexity of Binary Search Tree (BST) is

- A. $O(n)$
- B. $O(\log n)$
- C. $O(N^2)$
- D. $O(n \log n)$

1.4 Two vertices in a graph are said to be adjacent vertices (or neighbours) if there is a path of length ____ connecting them.

- A. At least 1
- B. At least 2
- C. At least less than 2
- D. 1

1.5 If an array is sorted and size is large, it is recommended to use ____ search to search it.

- A. Sequential
- B. Binary
- C. Sentinel
- D. Probability

1.6 If the node to be deleted has _____, we delete the node and attach the left subtree to the deleted node's parent.

- A. Only a left subtree
- B. Only a right subtree
- C. No children
- D. Has no children

1.7 Push and pop operations are found in _____

- A. Queues
- B. Lists
- C. Stacks
- D. Tail

1.8 What is the worst-case time complexity of a linear search algorithm?

- A. $O(1)$
- B. $O(n)$
- C. $O(\log n)$
- D. $O(n^2)$

1.9 Stack data structure works on _____ principle.

- A. Last In First Out (LIFO)
- B. First In First Out (FIFO)
- C. First In Last Out (FILO)
- D. None of the above

1.10 Consider the following statements (i and ii) related to queues. Which of the choices; A, B, C or D is correct about queues:

- i) The insertion is done at REAR and deletion at FRONT end.
- ii) A queue is also known as LIFO list.

- A. Statement i) is true and ii) is false
- B. Statement ii) is true and i) is false
- C. Statement i) is false and ii) is false
- D. Statement i) is true and ii) is true

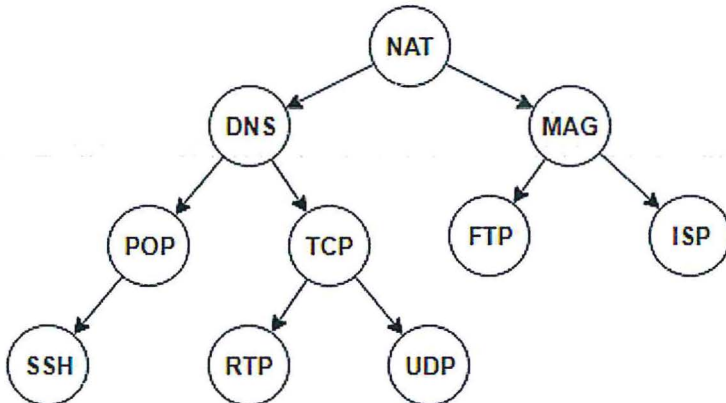
QUESTION 2: Structured Questions [70 Marks]

- Answer all the questions in the provided booklet.
- The question consists of 8 questions.

2.1. Briefly discuss Give the difference between the following terms as used in Data Structures:

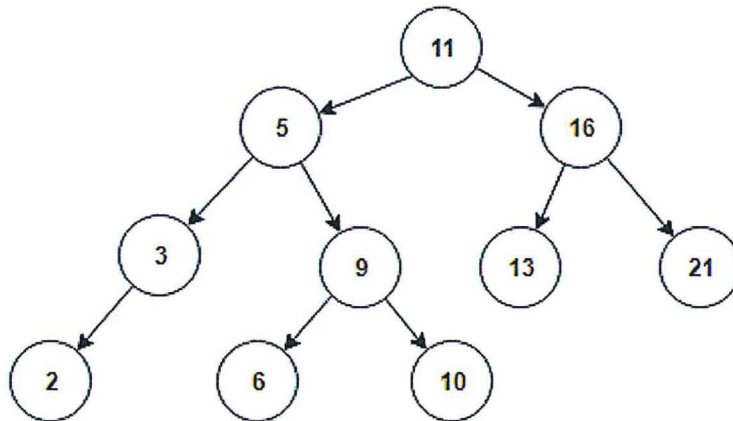
1. Big O Notation and Tree [4 marks]
2. Binary search and Linear search algorithms [4 marks]
3. Graph and Queue [4 marks]
4. Which of the following permutations can be obtained in the same order using a stack. Assuming that input is the sequence: 5, 6, 7, 8, 9, in that order? [3 Marks]
 - i. 7, 8, 9, 5, 6
 - ii. 5, 9, 6, 7, 8
 - iii. 9, 8, 7, 5, 6
 - iv. 7, 8, 9, 6, 5

2.2. Study the BST below and answer all the questions



- a) Write a pseudocode for the InOrder traversal [5 marks]
- b) Write down all its BST traversal outputs below: PreOrder, PostOrder and InOrder [6 marks]

2.3. Study the BST below:



- a) **Delete** the following nodes: 16 and 3, **Add** node 12 and 15 and draw the new BST. [6 marks]
- b) What is the maximum height/level of the BST after the operations in (a)? [3 marks]

2.4. Study the Pseudocode below.

Step-1 Start
 Step-2 Input Sides of Triangle A,B,C
 Step-3 $S = (A + B + C) / 2.0$
 Step-4 $Area = \sqrt{S \times (S-A) \times (S-B) \times (S-C)}$
 Step-5 $Perimeter = S1 + S2 + S3$ or $A+B+C$
 Step-6 Display Area, Perimeter
 Step-7 Stop

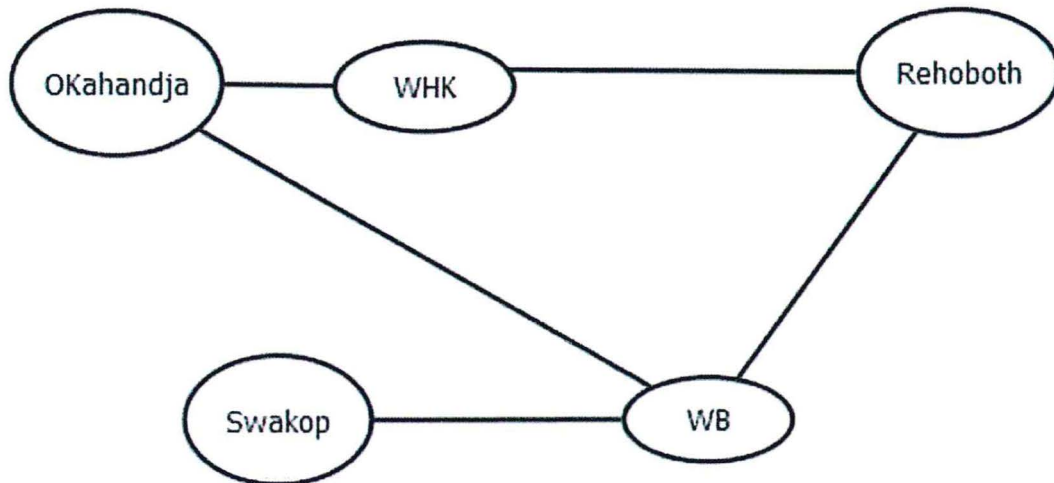
Write a flowchart corresponding to the pseudocode program above. [4 marks]

2.5. Use the Insertion sort algorithm to sort the array below: **4,3,2,10,12,1,5,6**. Show content for each step. [6 marks]

2.6. Given the following array, Describe how a Jump search mechanism works, also calculate the number of blocks needed to search for the element at **index 11**. Show your work. [5 Marks]

| | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|----|----|----|----|----|----|----|-----|-----|-----|
| 1 | 2 | 3 | 4 | 5 | 6 | 11 | 13 | 19 | 45 | 65 | 82 | 91 | 105 | 200 | 300 |
|---|---|---|---|---|---|----|----|----|----|----|----|----|-----|-----|-----|

2.7. The following diagram represents a graph of some towns.



Give the result if the graph is traversed using;

- a) Depth-first-search starting at vertex **WB**. [10 marks]
- b) Breadth-first-search starting at vertex **WB**. [6 Marks]

2.8 Study the two (2) sample codes below.

| Sample code A | Sample code B |
|---|---|
| <pre> FOR (count1=0 to size-1) FOR(count2=count1+1 to size-1) PRINT (count2) ENDFOR ENDFOR </pre> | <pre> FOR(count1=0 to 100) PRINT (count2) ENDFOR </pre> |

Considering time complexity classes we have studied in class such as constant/ $O(1)$, Linear/ $O(N)$, quadratic/ $O(N^2)$, logarithmic/ $O(\log N)$ etcetera;

- a) What is the worst case time complexity of **Sample code A**? [2 Marks]
- b) What is the worst case time complexity of **Sample code B**? [2 Marks]



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